SUMMER CAMPS 2020 OPEN HOUSES
Sunday, February 2 • Saturday, April 4
Noon-2 p.m.
David S. Mack Physical Education Center, North Campus

SUMMER CAMPS 2020 OPEN HOUSES

SPRING BREAK
April 13-17, 2020
See page 4.

hofstra.edu/camp  ♦  516-463-CAMP
**SESSION 1:** June 29-July 10 • **SESSION 2:** July 13-24 • **SESSION 3:** July 27-August 7 • **SESSION 4:** August 10-14

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For more information on Hofstra Summer Camps and details on transportation and lunch, visit hofstra.edu/camp.
The goal of summer camp is to provide campers with a safe outlet to express themselves through their interests. As a nationally ranked university, Hofstra understands the importance of having the right staff in place to foster the intellectual and athletic development of your camper. Our instructors are skilled in teaching and making the learning experience fun. Their positive and nurturing attitudes are sure to inspire confidence, self-esteem, and success in your camper.

Hofstra Summer Camps Parents Say It Best!

“My daughter had a fabulous time and made new friends! I was highly impressed with the activities that they were involved in, and she learned how to swim. Great experience!”

“My child came home exhausted every day from camp and enjoyed every minute of it. She even requested staying in camp longer each day.”

“My niece thoroughly enjoyed her experience, even though she was visiting from Florida. She made a lasting friendship that has her excited about the possibility of returning to the camp next year.”

“Overall, I was very pleased with the camp and the experience my child had. It gave her experiences in science and STEM that she does not receive in school. She had an excellent relationship with her group leader and was happy attending every day. It is evident that your staff are knowledgeable and care about the campers.”

“This is the first time my daughter has attended any camps at Hofstra, and they definitely exceeded my expectations. My daughter had a great experience.”

“My son absolutely loved it, and I loved hearing about his day when he got home.”
Make the Most of Your Spring Break with Hofstra University Continuing Education!

Monday-Friday, April 13-17, 2020
9 a.m.-4 p.m.
Gain knowledge and skills, make new friends from throughout Long Island, and get a taste of college life!

- GirlTech Leaders
  (Grades 4-9)
- Minecraft and Roblox
  (Grades 2-5)
- 3D Printing and Game Design
  (Grades 4-9)
- Esports Gaming and Streaming
  (Grades 6-12)
- Digital Arts
  (Grades 7-12)
- Fiction Writing
  (Grades 6-12)

Four-Day Program
April 14-17 • 9 a.m.-4 p.m.
- Sports Journalism 101 for Teens
  (Grades 6-11)

Register by March 15, 2020 for Early Bird Discount of $100!

For information, visit ce.hofstra.edu/springbreak or call 516-463-2267.
HOFSTRA SUMMER CAMPS – BY SESSION

SESSION 1: June 29-July 10 (Two-Week Programs)

Culinary Arts Academy: Introduction (Grades 7-11)
Culinary Arts Academy: International Cooking (Grades 7-11)
Culinary Arts Academy: Baking (Grades 7-11)
Dance (Grades 2-10)
Elite Tennis (Grades 6-10)
Esports Gaming League (Grades 4-10)
Fashion Design Runway (Grades 4-10)
Flag Football (Grades 2-10)
Gifted (Grades K-7)
Graphic Design (Grades 6-11)

Hofstra Art Experience (Grades 2-10)
Introduction to Computer Hardware (Grades 7-11)
Introduction to Python (Grades 6-10)
JavaScript (Grades 6-10)
Karate (Grades 2-10)
Mechanical & Automotive Introduction (Grades 7-11)
Motion Capture Animation (Grades 2-10)
Multimedia Block Coding (Grades 2-5)
Musical Theater (Grades 2-12)
Pokémon STEAM Club (Grades 2-5)

SESSION 2: July 13-24 (Two-Week Programs)

Counselor Apprentice Program (Grades 10-11)
Cub Camp (Grades K-1)

Extended Hours (Grades K-12)
Gifted (Grades K-7)
Hofstra Art Experience (Grades 2-10)
Introduction to Python (Grades 6-10)
Journalism (Grades 2-10)
Marine Biology (Grades 2-10)
Marine Explorer (Grades 6-11)**
Mechanical & Automotive Intermediate (Grades 7-11)
Multimedia Block Coding (Grades 2-5)
Musical Theater (Grades 2-12)

SESSION 3: July 27-August 7 (Two-Week Programs)

Explore Historical Long Island (Grades 5-9)**
Extended Hours (Grades K-12)
Fortress Game Design (Grades 4-10)
Genetics (Grades 2-10)
Gifted (Grades K-7)
Hiking Long Island (Grades 6-11)*
Hofstra Art Experience (Grades 2-10)
Ice Skating (Grades 2-1-0)

Introduction to Python (Grades 6-10)
Math Skills (Grades 2-10)
Multimedia Block Coding (Grades 2-5)
Musical Theater (Grades 2-12)
Pokémon STEAM Club (Grades 2-5)
Robots & Minecraft Creators Club (Grades 2-10)
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3D Printing + VR Sculpting (Grades 2-10)
Virtual Reality Painting & Digital Arts (Grades 2-10)
YouTube Studio Production (Grades 6-10)

SESSION 4: August 10-14 (One-Week Programs)

Extended Hours (Grades K-12)
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Marine Explorer (Grades 6-11)**
Musical Theater (Grades 2-12)

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The program below will take place after camp, from 4 p.m. to 5:30 p.m. There will be no transportation or food available.
**Adventure Education** – Grades 2-10 (Sessions 1, 2, 3)
- Modeled after the popular Project Adventure and Outward Bound programs.
- Campers learn personal and social responsibility, trust, effective communication, problem solving, and teamwork, and how to face mental, physical, and emotional challenges.

**Basketball** – Grades 2-10 (Sessions 1, 2, 3)
- Campers learn foundational drills that help them with dribbling, shooting, and passing, along with offensive and defensive strategies.
- This coed program emphasizes sportsmanship and teamwork skills.

**Bowling** – Grades 2-10 (Session 2)
- Campers leave the Hofstra campus to enjoy four to five games a day in an air-conditioned facility.
- Bowlers turn their gutter balls into strikes, while building friendships in a positive, supportive environment.

**Cheerleading** – Grades 2-10 (Sessions 3)
- Campers learn the fundamentals in cheerleader-style jumping, tumbling, and dancing.
- This program teaches teamwork and trust in a safe and fun environment.

**Dance** – Grades 2-10 (Sessions 1, 2)
- Ballet, jazz, lyrical, and hip-hop dance styles are covered.
- Campers are involved in making staging decisions, selecting music, and developing choreography for their final performance.

**Elite Tennis** – Grades 6-10 (Sessions 1, 2, 3)
- This is a full-day tennis program; campers do not participate in recreation or swim.
- Campers participate in supervised practice and competition in the morning, while the afternoon consists of learning new skills and strategies, as well as drills specific to the game.

**Flag Football** – Grades 2-10 (Session 1)
- Campers use noncontact drills, games, and scrimmages to improve their skills and knowledge of the game.
- Coaches emphasize good sportsmanship, teamwork, and fair play.

**Genetics** – Grades 2-10 (Session 3)
- We study what makes each of us unique and why some diseases run in families.
- Campers investigate their own family's health history and learn how to manipulate genes and the foundations of biotechnology.

**Hofstra Art Experience** – Grades 2-10 (Sessions 1, 2, 3)
- Campers learn age-specific art techniques, styles, and mediums through individual and small group instruction.
- Curriculum areas include polymer clay, Beyond the Rainbow painting, and cartooning.

**Ice Skating** – Grades 2-10 (Session 3)
- Campers maximize their development and enhance learning in a fun and safe environment.
- Skating takes place at Northwell Health Ice Center at Eisenhower Park – the official practice facility of the New York Islanders!

For full program descriptions, visit hofstra.edu/camp.
Journalism – Grades 2-10 (Session 2)
- Campers research, write, and present stories that are most important to them.
- Topics include strategies and writing process elements designed to improve students’ writing, editing, proofreading, and computer skills.

Karate – Grades 2-10 (Session 1)
- This program helps campers develop self-esteem, self-discipline, physical fitness, and a positive attitude to improve their gross motor skills and ability to focus and follow directions.
- This program is designed for novice and advanced skill levels.

Marine Biology – Grades 2-10 (Session 2)
- Campers create and maintain a saltwater aquarium and learn about various marine environments.
- We explore various marine organisms such as algae, seaweeds, cnidarians, mollusks, porifera, echinoderms, osteichthyes, chondrichthyes, and cetaceans.

Musical Theater
Grades 2-5 (Sessions 1, 2)
Grades 6-12 (Session 1, 2, 3)
- Campers in grades 2-5 can enjoy two sessions of Musical Theater that culminate in a musical production at the end of each session.
- Campers in grades 6-12 must register for both Session 2 and Session 3 in order to be in the musical production. Campers can also register for Session 1, giving them six full weeks of this amazing program.

Science Discovery Lab
Grades 2-10 (Session 1)
- Biology, chemistry, physics, rocketry, nutrition, and aerospace are covered.
- Campers enjoy using Hofstra University’s state-of-the-art science labs for many different hands-on experiments.

Soccer – Grades 2-10 (Session 2)
- Campers learn strategies and rules of the game through group and individual instruction in passing, heading, shooting, trapping, and dribbling.
- This program develops campers’ skills in a fun and supportive environment.

Sports Sampler – Grades 2-5 (Session 1)
- Not sure which sport your camper prefers? Here is their chance to try out different sports and see which one they will like best!
- Campers learn and practice the basics of basketball, soccer, tennis, and adventure education.

Tennis – Grades 2-10 (Sessions 1, 2, 3)
- This program accommodates players of all levels; campers are evaluated on the first day and placed in groups according to their ability.
- Scoring, strokes, and strategies are taught in a fun and supportive environment.

call 516-463-CAMP, or email ce-camps@hofstra.edu.
Augmented Reality – Grades 6-10 (Session 2)
- Campers learn to build quick, modern web applications and responsive websites.
- We use languages like HTML to structure our websites and CSS for all the styling; we also discuss advanced features such as CSS3 and media queries.

Costume Design Studio – Grades 4-10 (Session 2)
- We explore what it is like to be a costume designer for TV, movies, Broadway musicals, or even New York Comic Con!
- Campers design their own line of costumes, props, and accessories to be presented as part of a fashion show for family and friends.

Developing Apps for iOS and Android
Grades 6-10 (Session 3)
- Campers learn how to develop a mobile application from conception to production.
- We examine what it means to be a good digital citizen, including modeling safe and ethical behavior, citing their sources, moderating their digital profile footprint, and protecting their online information.

Digital Music and Audio Technology – Grades 2-10 (Session 2)
- Campers play and create music, sound effects, beats, and vocals across a variety of fun new platforms and projects.
- Projects include designing music and sounds for video games, movies, and cartoons, and recording live group, solo, instrumental, and VR performances.

Esports Gaming League
Grades 4-10 (Sessions 1, 2, 3, 4)
- Campers compete and hone their skills in a wide variety of the most popular esports video games
- Pro/college esports athletes meet with campers to share their expertise and experiences.

Fashion Design Runway
Grades 4-10 (Session 1)
- Campers design their own line of clothing and accessories, using both traditional sewing machines and couture, as well as 3D printing and CAD technology.
- Campers gain great insight into the fast-growing fashion industry.

Fortnite Game Design – Grades 6-10 (Session 3)
- Campers make Fortnite-inspired game levels using Unreal Engine, and play and create with Fortnite itself.
- Instruction includes an emphasis on 3D landscape design, physics engines, 3D geometry, and textures.

Please choose camp programs based on the grade your child will enter in September 2020.
JavaScript – Grades 6-10 (Session 1)

- Campers construct interactive web pages using HTML, JavaScript, and CSS. We also delve into more advanced topics such as CSS3 and media queries, the new HTML4 tags, frameworks, and security to create a dynamic and creative website.
- We explore tools and concepts such as Google Analytics, search engine optimization, and the full cycle of web development.

Math Skills – Grades 2-10 (Session 3)

- Campers are sure to sharpen their math skills as they review and reinforce basic concepts they need for a successful new school year.
- Campers improve their confidence in a comfortable and supportive learning environment.

Motion Capture Animation – Grades 2-10 (Session 1)

- Campers use Adobe Character Animator to create animation that is in sync with their own real-life movements and facial expressions.
- By the end of the session, campers will have created multiple finished animated shorts and cartoons to take home.

Multimedia Block Coding
Grades 2-5 (Session 1, 2, 3)

- This course is a hands-on, interactive introduction to the world of computer programming and technology.
- Campers create highly interactive solutions using popular educational programs such as MIT’s Scratch and Carnegie Mellon University’s Alice.

Pokémon STEAM Club
Grades 2-5 (Sessions 1, 2, 3)

- Campers share their excitement for the world of Pokémon while taking part in daily STEAM projects revolving around the fantastic world.
- Pokémon STEAM Club members have the opportunity to work with state-of-the-art technology, including a 3D printer, photo editing software, and game design software.

Introduction to Python – Grades 6-10 (Session 1, 2, 3)

- Campers learn Python in a gentle introduction to basic programming concepts such as algorithms, syntax, loops, and variables.
- Campers learn how to create, test, and build upon their own programs.
Reading/Writing Learning Clinic
Grades 2-10 (Sessions 1, 2, 3)
- Campers improve their confidence and interest in reading and writing as they prepare for the challenges of the new school year.
- Classes are taught by New York state-certified literacy specialists at Hofstra’s Joan and Arnold Saltzman Community Services Center.

Roblox and Minecraft Creators Club
Grades 2-10 (Sessions 1, 2, 3, 4)
- Campers utilize the Lua programming language of Roblox Studio and the collaborative building tools of Minecraft: Education Edition to build and code amazing things together in their own connected virtual space.
- Campers develop games, interactive objects, vast 3D worlds, and more.

Robotics

- **Lego EV3**
  Grades 2-5 (Sessions 1, 3)
  Grades 6-10 (Session 1)
  - Campers learn the fundamentals of robot engineering to program their robot to move, spin, throw, react, and compete against fellow campers.
  - We use the renowned Lego Mindstorms EV3 robotics kits.

- **Sphero**
  Grades 2-10 (Session 2)
  - Campers program their robots using cutting-edge Sphero robotics kits (the same technology used in the Star Wars BB-8 droid).
  - Sphero allows campers to create custom remote controls, reactive collision detection, color lighting effects, and so much more!

- **Lego and LabVIEW**
  Grades 6-10 (Session 3)
  - Campers use the professional, industry-grade LabVIEW robotics software in conjunction with LEGO Mindstorms to build and program advanced robots.
  - Campers’ newly acquired skills will help in exciting classroom challenges, including obstacle courses and races.

RPG Maker Game Design – Grades 6-10 (Session 2)
- Using the popular RPG Maker MV engine, campers create role-playing video games.
- While analyzing the rich stories of games like *Undertale* and the *Final Fantasy* series, campers create games with sprawling maps and tile sets, story-driven characters with dialogue, sophisticated battle systems, and event-based coding.
3D Printing and Animation & VR Sculpting – Grades 2-10 (Sessions 1, 2, 3)
• Campers create their own 3D art, including 3D characters, environment, and animations – no prior drawing or art experience is required!
• We use Maxon’s Cinema 4D – the same software used by professionals to create many of today’s animated films.

Ultimate Board Game Inventors – Grades 4-10 (Session 3)
• Campers create their own unique tabletop board games using cutting-edge technology.
• Using the Glowforge laser cutter, as well as 3D printers, campers construct professional-quality game boards and pieces.

Video Game Design Foundations
Grades 2-10
(Sessions 1, 2, 3, 4)
• Campers learn the foundations of video game design in a fun and supportive environment.
• Campers design and program a fully functional video game from start to finish, complete with unique characters, levels, backgrounds, and a wide array of custom features.

Virtual Reality Painting and Digital Arts – Grades 2-10 (Session 3)
• Campers paint wondrous works of art within a captivating virtual 3D space, which must truly be seen to be believed.
• Campers work with industry-leading tools and mediums, such as Adobe Photoshop, Google Tilt Brush, Paint 3D, Wacom drawing tablets, Tinkercad, and pixel/voxel art.

VR/AR Unity Game Design – Grades 6-10 (Session 1)
• Campers code their own 3D game using the powerful C# language supported by Unity – the same software used to make Cuphead and Pokémon Go.
• While developing these games, campers learn to utilize the revolutionary virtual reality (VR) and augmented reality (AR) features, and test their games using Oculus Rift systems and other cutting-edge technology.

YouTube Studio Production
Grades 6-10 (Sessions 1, 2, 3)
• Campers go from being YouTube viewers to YouTube creators by using tools like Adobe Premiere, OBS Studio, Audacity, and a wide array of cameras and microphones.
• We explore the skills needed for video capture, recording, editing, streaming, special effects, and audio production.

call 516-463-CAMP, or email ce-camps@hofstra.edu.
Aquatics – Grades 2-10
- Aquatic activities may include diving/swim instruction, personal water safety, water basketball, water polo, relays, team sports, and lots of fun and games.
- The afternoon portion of this program consists of indoor and outdoor camp activities such as movies, karaoke, an ice cream sundae party, and field activities.

Cartoon Workshop – Grades 5-10
- This full-day workshop allows both experienced and new cartoonists to learn the process from creation to publication.
- Campers create their own characters, write and draw their own stories, and create color comics for the web and a class comic book.

Esports Gaming League – Grades 4-10
- Campers compete and hone their skills in a wide variety of the most popular esports video games.
- Pro/college esports athletes meet with campers to share their expertise and experiences.

Hofstra Music Experience – Grades 4-12
- This full-day program is designed for musicians and/or singers of any experience level to learn and appreciate music of all styles.
- Campers learn and build on skills such as reading music, vocal or instrumental techniques, and tackling repertoire in group and ensemble settings.

Musical Theater Intensive – Grades 2-12
- This full-day program is the place for actors of all skill levels to hone their performance skills and confidence.
- The fast-paced program culminates in a cabaret-style performance for family and friends, composed of songs ranging from traditional musical theater to contemporary pop/rock musicals.

Overnight – Grades 4-10
- Add an overnight segment to any Session 4 program; give your camper a glimpse into the college dorm experience; directors are on-site all night.
- Campers are placed in a suite with two rooms (two campers per room) and a bathroom.

Recreation – Grades 2-10
- Campers enjoy an exciting week of diverse activities, including swimming, sports, arts and crafts, and special events.
- The afternoon portion of this program consists of indoor and outdoor camp activities such as movies, karaoke, an ice cream sundae party, and field activities.

Roblox and Minecraft Creators Club – Grades 2-10
- Campers use the ever-popular Minecraft video game to build their own worlds, solve puzzles, and create together.
- During this full-day camp, campers gain a great appreciation for math and science as they are incorporated into the games that they build.

Take Your Best Shot: Photography – Grades 4-10
- Campers learn the basic skills of how to make a great photo – with a digital SLR, a point-and-shoot, or a smartphone camera – from picking the subject matter to composition, lighting, and camera control.
- The afternoon portion of this program consists of indoor and outdoor camp activities such as movies, karaoke, an ice cream sundae party, and scavenger hunts.

Travel – Grades 2-10
- Campers enjoy the excitement of traveling each day with their friends to a different nearby destination.
- All campers receive a travel T-shirt that they must wear each day that they leave our campus.

Travel Plus – Grades 6-10
- Travel Plus takes our campers a little farther away than regular Travel camp.
- Please note that transportation is available ONLY in the morning; all campers must be picked up on campus each day.

Video Game Design Foundations – Grades 2-10
- This full-day program allows campers to learn the foundations of video game development using industry-standard GameMaker software.
- Campers learn to think programmatically and are able to put their coding knowledge to the test.
Counselor Apprentice – Grades 10-11 (Sessions 1, 2, 3, 4)
This six-week program prepares campers for all aspects involved in being a counselor, which will open up an opportunity to apply for a position at Hofstra Summer Camps. This comprehensive camp teaches all about building relationships and understanding and implementing policies and procedures. Campers receive training in CPR, bullying prevention, and understanding the needs of all members of our camp population. Camp counselors have the ability to help others grow and learn while having a lot of fun.

Cub Camp – Grades K-1 (Sessions 1, 2, 3, 4)
For campers who are entering kindergarten or first grade, the camp experience is brand-new. We are here to make their first camp experience a success. Cub Camp provides these youngsters with the opportunity to enjoy a wide range of activities that will enhance their physical, mental, emotional, and social development to get them ready for the next school year.

Gifted Camp – Grades K-7 (Sessions 1, 2, 3)
Hofstra Gifted Camp is a full-day academic program designed to meet the educational needs of the gifted camper. Campers participate in three 60-minutes classes per day. Two classes are taught in the morning, and one class is taught after lunch, followed by a 45-minute recreational period. Instruction includes humanities, foreign language, science, and mathematics. See our website for admission criteria.

REACH – Grades K-10 (Sessions 1, 2, 3, 4)
This exciting program is a great opportunity for campers with autism spectrum disorders and other special needs to experience Hofstra Summer Camps with peers. The REACH program provides a safe and positive setting for campers with disabilities to be included in many of our Specialty and Learning Institute programs, with support and/or modifications when necessary (not applicable to Sports Academy Camps). The REACH program provides a perfect setting for ongoing interventions during the summer break. See our website for admission criteria.

REACH for Teens – Grades 10-12 (Sessions 1, 2, 3)
This program helps teens with disabilities transition into adulthood. Our goal is for individuals with special needs to become increasingly independent, learn the responsibilities and benefits of working, and gain daily living skills. Responsibilities and tasks are adapted to meet the needs and ability level of each participant. See our website for admission criteria.
SPORTS ACADEMY CAMPS

Sports Academy Camps are open to all entrants (limited only by number, age, grade, and/or gender).

Please choose camp programs based on the grade your child will enter in September 2020.

Christine A. Nowierski (CAN) Cheer Camp
Grades 2-12
(Weeks 1, 2, 7)
• Campers train with the Hofstra Cheer coaching staff to learn dances, jumps, stunts, pyramid building, and gymnastics.
• Camp sessions are held in first-rate indoor facilities, working with Hofstra’s 11-time national champion Cheer team.

Danielle Atkinson Girls Basketball Camp
Grades 2-9
(Week 4)
Grades 2-12
(Weeks 5, 6)
• New Hofstra Coach Danielle Atkinson and her staff lead the way in a session of enthusiastic instruction. Skill development includes small group instruction by grade level, position breakdown, and overall fundamental skill training.
• The air-conditioned Mack Sports Complex provides numerous courts and instructional areas.

Dennis Papadatos Boys Wrestling Camp
Grades 2-12
(Week 3)
• This camp is geared toward campers who strive to learn the fundamentals of the sport through the teaching and practice of essential drills and techniques.
• Camp sessions are held at the Teague Ryan Wrestling Complex – one of the finest facilities in the Northeast and former home of UFC middleweight champion Chris Weidman.

Emily Mansur Volleyball Camp
Grades 2-12
(Weeks 3, 4, 5)
• This camp focuses on age-specific fundamental skills, such as passing, setting, attacking, serving, defense, and blocking through games and participation.
• Camp sessions are held at the air-conditioned Mack Sports Complex, with instruction provided by the 2018 CAA Championship Tournament Hofstra Volleyball staff and coaches from around the globe.

For full program descriptions, visit hofstra.edu/camp.
Jason Pasion Tennis Camp
Grades 7-12
(Week 7)
• Intensive training week for campers striving to compete in USTA regional, sectional, and national tournaments and players who want to be the best they can be.
• Athletic and performance training includes drill work, point strategy, footwork, mental toughness, and match play.

Joe Mihalich Boys Basketball Camp
Grades 2-7
(Weeks 1, 2, 3, 4, 5)
Grades 2-12
(Week 6, 7)
• Skills focus on defense, ball handling, reading screens, passing, shooting, moving without the ball, one-on-one jab series, and developing a routine.
• Camp sessions are held at the air-conditioned Mack Sports Complex, and campers work closely with the Hofstra Basketball staff and players and local basketball coaches to take their game to the next level.
• Each session is highlighted by an engaging instructional clinic to foster the love of basketball.

Julie Meyer Softball Camp
Grades 2-12
(Weeks 5, 6)
• Campers learn and practice age-appropriate techniques for fielding, hitting, throwing, catching, base running, and team play while having fun and gaining confidence in a friendly team environment.
• Bill Edwards Softball Stadium is a well-maintained Division I softball field and offers several newly designed batting cages for camper use.

Kelly Olsen Dance Academy
Grades 2-12
(Weeks 3, 4, 7)
• Campers learn a variety of dance styles, including jazz, hip-hop, and pom, with an emphasis on style, technical execution, flexibility, jumps, turns, and performance.
• Camp sessions include training with Hofstra’s 2019 national champion Dance team.

Continued on next page.
Richard Nuttall and Simon Riddiough
Soccer Camp
Grades 2-12
(Weeks 1, 2, 3, 4, 5, 6)
Grades 7-12
(Week 7)*
- Coaches Nuttall and Riddiough encourage soccer instincts through enjoyable, small-sided games and game-related learning in a positive environment.
- The Hofstra Soccer Stadium features a 120-yard x 74-yard fully turfed field.

*Seth Tierney Boys Lacrosse Camp
Grades 2-12
(Weeks 3, 4)
- With full use of Hofstra's James M. Shuart Stadium and the famed Howdy Myers Pavilion, this camp offers top-level instruction in the fundamentals of individual, group, and team lacrosse skills, while stressing the importance of sportsmanship, teamwork, and a strong work ethic.
- Players learn the fundamental aspects of dodging, passing, catching, shooting, individual defense, goalie play, and face-off technique, as well as team offense, team defense, riding, clearing, and transition play.
- Campers are placed on teams based on age and ability, but are then adjusted according to size, maturity, and skill level.

Shannon Smith Girls Lacrosse Camp
Grades 2-8
(Week 2)
- The experienced Hofstra coaches and players assist campers in improving their catching, throwing, stick handling, dodging, shooting, draws, goal keeping, transition, ground balls, defensive and offensive strategies, and other techniques in a challenging, fun, and positive environment.
- Camp sessions consist of individual instruction, team practice, and games.
- Campers play at the fully turfed James M. Shuart Stadium and have full use of the famed Howdy Myers Pavilion and Margiotta Hall Theater.

Hofstra University Sports Performance Camp+
Grades 6-12 (Weeks 3, 4, 5, 6, 7)
- Athletes have the opportunity to work with Division I strength and conditioning coaches at Hofstra University and train in a Division I facility.
- Players learn the most current and scientifically backed training methods that are used on a consistent basis to emphasize speed, agility, power, strength, mobility, stability, coordination, and core strength.

+ This takes place after the camp day and runs Monday-Friday from 4 to 5:30 p.m. Transportation and food are not available for this program.
NYBA camps are open to any and all entrants (limited only by number, age, and grade level).

Now in its 45th year and ranked by Baseball America as one of the top 5 baseball schools in the country, NYBA’s summer program has launched the collegiate and major league careers of hundreds of outstanding players.

NYBA features:
• Outstanding facilities, including a recently updated turf field and the 80-square-yard Hofstra Indoor Practice Facility for use in inclement weather
• Multiple batting cages, teaching stations, and practice areas
• Expert guest instructors from collegiate and professional ranks
• A coach-to-player ratio of 1-to-6

Players are initially grouped by age, evaluated by the staff, and then regrouped based on their ability. Daily instruction stresses the fundamentals of hitting, throwing, fielding, base stealing, speed development, and reaction training. Players select and take part in a daily position workshop (pitching, catching, and infield). Players also participate in daily instructional games. Emphasis is placed on defensive and offensive play and, most important, team effort.

NYBA camps are open to any and all entrants (limited only by number, age, and grade level).

For full program description, visit hofstra.edu/nyba.
Coastal Explorations
Grades 6-11
(June 29-July 10)
Location: BOCES Caumsett Environmental Education Center
- Students explore diverse marine habitats and engage in daily observations and data and specimen collection to provide new insight on how the marine world works.
- Activities include canoeing, surfcasting, seining, saltmarsh hiking, plankton and horseshoe crab studies, and snorkeling.

Discover Wild Long Island!
Grades 6-11
(July 13-17)
Location: BOCES Caumsett Environmental Education Center
- Students journey with us to discover the unique habitats of Caumsett State Historic Park Preserve.
- We explore the pond, a North Shore beach and saltmarsh, fields, and forests, and even travel an estuary by canoe!
- Students learn map reading skills and how to use a compass and GPS.

Explore Historical Long Island
Grades 5-9
(August 3-7)
Location: BOCES Brookville Environmental Education Center and other LI locations
- Students step back in time by exploring the significance of local history through daily trips.
- The program includes visits to historical sites along the North Shore’s Gold Coast and the South Shore of Long Island.
- Students engage in hands-on activities, exploring the scenic attractions and museums, and participating in guided tours.

Hiking Long Island
Grades 6-11
(July 27-31)
Location: BOCES Caumsett and Brookville Environmental Education Centers and other LI locations
- Students spend each day exploring a different Long Island site.
- The program includes hiking at locations such as Caumsett State Park, Shu Swamp, Garvies Point, Brookville Education Center, Tackapausha Museum and Preserve, Oceanside Marine Center, and Norman J. Levy Park and Preserve.
Marine Explorer!
Grades 6-11
(July 20-24)
Location: BOCES Caumsett Environmental Education Center
- With Caumsett Environmental Education Center as our home base, students expand their understanding of Long Island’s marine ecosystem.
- Students spend the week collecting and identifying marine organisms and using sampling equipment to understand how they adapt to changes in their environment. (It is a perfect high-tide week to explore the estuary by canoe!)

Outdoor Adventure Challenge
Grades 6-11
(August 10-14)
Location: BOCES Brookville and Caumsett Environmental Education Centers
- Students navigate low ropes courses and traverse high challenge courses, whether it is the Giant Swing, Flying Squirrel, Catwalk, or Multivine Traverse.
- Students learn about survival, building shelters, making fire with a bow and drill, finding their way with map and compass, and geocaching with GPS, as well as how to use a canoe properly!

STEM – Marine Exploration Technology: Design It ... Build It ... Drive It!
Grades 6-11
(August 10-14)
Location: Hofstra University
- Students design and build an underwater remotely operated vehicle (ROV), test their design in Hofstra’s pool, and master a series of challenges for the final day’s competition, all while learning about the history of marine exploration and underwater archaeology.
- At the end of the course, students participate in an antique “helmet dive.”

Transportation and lunch are included in program tuition.

Call 516-463-CAMP, or email ce-camps@hofstra.edu.
Aviation Academy  
Grades 6-11 (June 29-July 10)  
- Students practice flying in a state-of-the-art flight simulator.  
- The program explores the importance of weather data, flight planning, and air traffic control, as well as career opportunities.

BUILDERS ACADEMY

- **Construction Trades Academy**  
  Grades 7-11 (July 13-July 24)  
  - Students learn masonry, basic plumbing, electrical wiring, and carpentry skills.  
  - Students use their new skills to design and build their own mini garden fountain.

- **Introduction to Carpentry**  
  Grades 7-11 (June 29-July 10)  
  - Students learn the basics of carpentry, including proper tool usage and the necessary skills for residential use, rough and fine work, and basic home repair.  
  - We work together to build, deliver, and install needed structures for the Double D Bar Ranch, a nonprofit organization that provides homes for abused or unwanted farm animals.  
  - Students complete individual projects to take home that showcase their new talents and incorporate skills they have learned.

- **Woodworking: Project Based**  
  Grades 7-11 (June 29-July 10 and July 13-24)  
  - Students learn how to use necessary tools to design, plan, construct, stain, and assemble various wood-based projects.  
  - Interior carpentry work combines hand-eye coordination, reading comprehension, and math skills.  
  - Projects vary each summer; appropriate for new and returning campers.

CULINARY ARTS ACADEMY

- **Introduction to Culinary Careers**  
  Grades 7-11 (June 29-July 10 and July 13-24)  
  - Students explore cuisines from around the world while learning proper cooking techniques, including safety, knife skills, and food preparation.  
  - Sessions include opportunities to practice chocolatiering and pastry arts with a professional pastry chef.

- **International Cooking**  
  Grades 7-11 (June 29-July 10 and July 13-24)  
  - This program expands on the fundamentals of cooking and explores both regional and international dishes.  
  - Students learn to prepare Italian, Mexican, Chinese, German, and American fare.

- **Baking**  
  Grades 7-11 (June 29-July 10 and July 13-24)  
  - In this advanced class, students build upon their existing skills and explore the exciting world of baking and pastry making.  
  - Students learn a variety of skills, including methods for mixing and accurate measuring, baking science, and artisan bread baking; how to make yeast dough, breakfast pastries, and more; and how to prepare various fillings and icings.

Graphic Design  
Grades 6-11 (June 29-July 10)  
- Students learn the basics of Apple computers and Adobe Creative Cloud and are introduced to printing processes, principles of design, color theory, typography, and logo design.  
- The program explores the many exciting career options available in the graphic design and advertising industry.

For full program descriptions, visit hofstra.edu/camp.
MECHANICAL AND AUTOMOTIVE INSTITUTE

- **Introduction**
  Grades 7-11 (June 29-July 10)
  - Students gain an understanding of how a car engine works and leave with a functional model of an engine that they will build themselves.
  - Students learn the safe and proper use of equipment and maintenance techniques, including tire repair, brake maintenance, and how to check and change automotive fluids.

- **Intermediate**
  Grades 7-11 (July 13-24)
  - Students are introduced to state-of-the-art diagnostic, machining, and hydraulic test equipment.
  - Session topics include tool and equipment safety, automotive fundamentals, an introduction to hybrid cars, brake system theory, accessory drive belt systems, and an overview of the eight A.S.E. vehicle subsystems.

STEM

- **Introduction to Computer Hardware and Essentials**
  Grades 7-11 (June 29-July 10)
  - Students learn the basics of computer components, repair, upgrade, maintenance, operating systems, and virus protection.
  - This course is a combination of hands-on and lecture-based activities, including popular word processing programs.
  - Students learn about IT career paths.

- **Advanced Computer Hardware Systems**
  Grades 7-11 (July 13-24)
  - Students explore the components of gaming systems and the role of systems integrators.
  - Hardware used in the program includes Alienware, Origin, Maingear, Digital Storm, CyberPower, and iBuyPower.
  - Topics such as RGB lighting, overclocking, temperature, airflow, cores, hyper-threading, memory frequency, and graphic cards are also covered.
  - *Prerequisite: Introduction to Computer Hardware and Essentials*

VETERINARY MEDICINE

- **Careers in Animal Care: Domestic Animals**
  Grades 7-11 (June 29-July 10 and July 13-24)
  - Students explore exciting career paths, develop practical handling skills, and increase their knowledge of animal husbandry, basic grooming, diseases, and animal welfare and behavior.
  - Typical instructional activities include hands-on experiences with cats, dogs, and pocket pets.
  - Various speakers and a field trip enrich this two-week experience.

- **Careers in Animal Care: Introduction to Large Animals**
  Grades 7-11 (June 29-July 10 and July 13-24)
  - Students study the basics of large animal husbandry, including horses, sheep, goats, and pigs.
  - Field trips to an equestrian center and farms, along with in-house recreational projects and crafts, enhance the students’ learning environment.

- **Careers in Animal Care: Exotic Animals**
  Grades 7-11 (June 29-July 10)
  - Students learn about the habitats, diets, and enrichment necessary for the well-being of exotic animals.
  - We explore disease prevention and the environment that affects animals and humans alike.

All courses take place at the Nassau BOCES Joseph M. Barry Career & Technical Education Center, 1196 Prospect Ave, Westbury, NY 11590.

Transportation and lunch are included in program tuition.

call 516-463-CAMP, or email ce-camps@hofstra.edu.
**ARTS**

- **Digital Arts**  
  Grades 7-12 (August 10-14)  
  - Students are introduced to the digital arts through programs such as Adobe Photoshop and Adobe InDesign.  
  - Students learn computer illustration techniques, image manipulation, typography, digital camera/cell phone camera use, graphic design visual literacy, and the principles and elements of art in composition.  
  - Students create self-portraits and paintings entirely on the computer.

- **Digital Photography**  
  Grades 7-12 (July 13-17)  
  - Students learn about history, subject matter, composition, lighting, camera functions, lens selection, Photoshop, printing, and presentation.  
  - Students put their skills to the test and create various works of digital photography.  
  *Note: Students must bring their own camera to class.*

**BUSINESS**

- **Introduction to Finance and Investment**  
  Grades 8-12 (June 29 and 30)  
  - Students are introduced to basic financial concepts and analytical techniques.  
  - Students learn how the stock market functions in our economy and how a business’s financial goals can maximize shareholder wealth.  
  - Students manage their own portfolio of stocks using a stock market simulation game.

- **Building an Empire: The Teen Entrepreneur Startup Academy**  
  Grades 7-12 (July 20-24)  
  - Students learn how to start a business from the ground up, culminating in a final project where they present their business ideas to a panel of Hofstra instructors and industry professionals.  
  - Students learn how to perform both industry and competitive analyses; generate a name, brand, customer profile, and marketing plan for their businesses; and manage finances.
HEALTH SCIENCES

› Introduction to Health Occupations in Exercise, Wellness, Rehabilitation, and Sports Medicine
Grades 9-12  
(July 13-16)
- Students engage in theoretical learning and practice their skills in hands-on lessons.
- Students learn correct exercise mechanics, health and injury assessments, strength and conditioning drills, rehabilitation-type exercises, and muscle conditioning for flexibility.

LAW AND CRIMINAL JUSTICE

› Criminal Justice Academy: Introduction
Grades 7-12  
(July 20-24)
- Students learn the basics of processing crimes and receive hands-on instruction and practice in fingerprinting, handcuffing, and accident reporting using the latest technology.
- Students gain valuable knowledge of the criminal justice system.

› Decoding DNA: Forensic Biology
Grades 9-12  
(July 27-31)
- Students learn about the ever-expanding field of forensic biology, where DNA is used to identify human remains, exonerate the innocent, and solve crimes.
- This course covers both the background of DNA sciences (cellular biology, genetics, inheritance, and DNA analysis) and the forensic application of DNA (evidence processing, DNA profiles and databases, courtroom testimony, and trial case studies).

› Precollegiate Law Institute
Grades 7-12  
(August 3-7)
- Students work as prosecutors or members of a defense team on a mock criminal trial and present their case in front of a current Nassau County judge at the Nassau County Supreme Court.
- The course teaches and reinforces writing, organizational, presentation, and collaboration skills.
STEM/STEAM

- **Bioengineering and Forensic Science**
  Grades 8-12
  (June 29-July 10)
  - Students learn fundamentals of bioengineering and crime scene investigation in a hands-on environment in a state-of-the-art Hofstra University laboratory.

WRITING

- **Become a Better Writer in 5 Days!**
  Grades 7-9
  (July 6-10)
  - This course explores all aspects of the writing process – prewriting, writing, revising, and editing – while students build the skills to write clearly and concisely.
  - Students write descriptive, analytical, persuasive, and creative pieces that give voice to their ideas.

- **Become a Better Writer in 5 Days!**
  Grades 10-12
  (August 3-7)
  - Students learn basic and advanced writing skills that can help them earn higher grades in writing classes and prepare for the PSAT/SAT/ACT exams.
  - Students learn how to write an impressive college essay and share their stories by writing more descriptively and persuasively.

- **Digital Journalism for Teens**
  Grades 9-12
  (August 3-7)
  - Students have fun creating digital media for their own online magazine or portfolio as they improve their communication and writing skills.
  - We discuss how to compile research and interview sources to produce a variety of journalism pieces, including profiles and reviews.
Summer Creative Writing Retreat
Grades 8-12 (July 27-31)
- This program is designed for students who dream in screenplays, have stories they yearn to share with the world, or have poems appear in their head unbidden.
- Students explore different genres — poetry, narrative fiction, memoir, screenplays, and graphic novels — and transform their ideas into major works.

Summer Novel Writing Retreat
Grades 8-12 (July 13-17)
- This program teaches students how to improve their structure, characterization, pacing, grammar, dramatic tension, and voice.
- Students gain confidence in their writing and storytelling abilities as they read their pages aloud and exchange well-meaning critiques with fellow writers.

Summer Playwriting Retreat
Grades 8-12 (July 20-24)
- This class teaches students how to develop original ideas into believable dialogue.
- Students learn how to write a one-act play and have the opportunity to wear the director’s hat as they hear their words read by classmates.

All Precollegiate programs take place from 9:30 a.m. to 3:30 p.m.
Lunch is included in program tuition.
Sportscasting Research and Prep
(June 30)
• This course focuses on how to prepare for an upcoming game on radio and television.
• Students learn how to prepare announcer’s charts, how to use statistics to their advantage, and how to use social media and other platforms.

Sports Writing, Blogging, and Social Media
(July 1)
• Students learn how to write national and local radio updates, organize stories, use reliable websites, write on deadline, compose a script for a television sportscast, compose words to fit with video, and utilize shot sheets during a highlight-driven show!
• We also cover the importance of using various social media platforms, including Facebook and Instagram.

Preparing and Conducting Sports-Related Interviews
(July 7)
• This course focuses on how to research and prepare for in-person and Skype interviews.
• Students have the opportunity to interview various Hofstra head coaches in this one-day intensive!

Television Sports Reporting
(July 8 and 9)
• This course breaks down the ways to have a career as a sideline reporter, network sports reporter, or other on-air reporter.
• Students learn from industry professionals!

Vocal Coaching
(July 10)
• Students learn inflection, projection, clarity, and emphasis – all while working to deliver their on-air message in a convincing, powerful, and clear way.
• Students practice these techniques to tailor their sound and develop the perfect broadcast personality.

Introduction to Sportscasting for Teens
(July 13-17)
• Students learn about research and preparation, writing for various forms of media, different ways to conduct an interview, how to record a sports-themed radio update, play-by-play and color commentary for the four major sports, and more!
• Students benefit from hands-on exercises and in-depth critiques of their work.

Hosting Pre- and Postgame Shows for Radio and TV
(July 20 and 21)
• Students learn how to conduct research that allows them to be an authority on “their team” while sounding like an expert on the “road team.”
• The course teaches students how to interact with a winning or losing coach, how to recap the game, and how to throw a sound bite.
Sports Radio Hosting  
(July 22-24)  
- Students learn how to create a rundown for a talk radio show, how to research the topics, and how to determine the theme of their show.  
- Students practice their techniques in Hofstra’s state-of-the-art recording studio.

Intermediate Sportscasting for Teens  
(July 27-31)  
- Students learn professional research techniques and how to develop their own unique writing style and “voice.”  
- Students produce in-depth stories about sports controversies and current events and create moving human interest features about sports heroes.

Sports Television Hosting and Anchoring  
(August 3 and 4)  
- Students learn how to write copy, read it on-camera, and interview guests.  
- All students have the opportunity to have their work recorded in Hofstra’s professional television studio.

Sports Producing and Editing  
(August 5-7)  
- Students learn how to produce a sports television segment and television show, edit highlights, and produce and edit a radio package.  
- Students use professional-grade software to create these packages.

Sports Play-by-Play for TV and Radio  
(August 10-12)  
- Students learn the various methods of play-by-play for both television and radio.  
- Students practice and record their own play-by-play segments in Hofstra’s state-of-the-art radio station!

Sports Fantasy Preparation, Drafting, and Debating  
(August 13)  
- Students learn fantasy sports lingo and how to draft strategies and manage a team.  
- Program Coordinator Keith Irizarry, National Fantasy Football Expert, CBS Sports Network, shares his own expertise in this one-day intensive program.

Sports Roundtable Hosting  
(August 14)  
- Students learn what it means to host a roundtable discussion.  
- Students practice these skills with classmates and instructors.
The Hofstra Continuing Education and Nassau BOCES LIHSA partnership offers a wide range of programs designed to motivate young minds and propel career aspirations in the arts. Hands-on classes provide real-life and situational training. Programs are available for students entering grades 6-12.

All courses take place at the Long Island High School for the Arts — 239 Cold Spring Road, Syosset, NY 11791. All courses run from 9 a.m. to 3 p.m.

Transportation and lunch are NOT INCLUDED and are NOT AVAILABLE with these programs.

**FILMMAKING AND SPECIAL EFFECTS**

- **Character Design and Transformation**
  Grades 6-12 (July 6-17)
  - Students design an original character and learn methods to create appearance-altering makeups using life casting, latex, silicone, and other special effects makeup materials.
  - Student models are transformed to appear older, have wounds, or have facial hair.
  - Students learn how to design and construct costumes and wardrobe from found objects and materials as well as create props using computer modeling and 3D printing.

- **Film Production and Editing**
  Grades 6-12 (July 20-31)
  - Students are guided through the entire editing process, from project creation to export and integration with other applications.
  - The course offers exposure to the core skills, workflow, and concepts involved in professional nonlinear editing in Final Cut Pro.

**MUSIC**

- **Rock Band**
  Grades 6-12 (July 6-10)
  - Students explore the process of staging a full rock show — working with other musicians, selecting material, arranging, rehearsing, and performing on stage.
  - Students should bring their own instruments and will have access to other instruments.
  - This one-week intensive culminates in a final performance.

- **Jazz, Blues, and Funk**
  Grades 6-12 (July 13-17)
  - Singers and musicians learn the history of this style, starting with the blues and gospel and moving toward rhythms from the modern era.
  - This one-week intensive culminates in a final performance.

For full program descriptions, visit hofstra.edu/camp.
British Pop
Grades 6-12 (July 20-24)
- Students have the opportunity to sing the hits from the ’60s to today with a group of skilled musicians.
- They learn sight-reading, improvisation, and instrumental techniques.

Digital Music Composition
Grades 6-12 (July 27-31)
- Students learn the tools and techniques to create contemporary electronic music in a variety of styles.
- The course explores the history of electronic music, including the people, technology, and techniques associated with the style.

Classical Music Ensemble
Grades 6-12 (July 27-31)
- This program is designed for string players, pianists, woodwind players, and percussionists who have a passion for music and are committed to the pursuit of a high level of music performance.
- Musicians work in a unique and inspiring artistic environment to develop their artistry and musicianship while studying and performing standard chamber music literature.

THEATRE

Musical Theatre Production
Grades 6-12 (July 6-31)
- Students work with a professional team to develop their acting, singing, and dancing skills.
- Students rehearse and perform a published musical theatre production.

Audition Boot Camp
Grades 6-12 (July 6-10)
- Students learn how to prepare for a musical theatre and commercial audition.
- This course culminates in an audition evaluation with professionals from the world of stage and screen!

Improv
Grades 6-12 (July 13-17)
- Students engage in a form of live theatre in which the plot, characters, and dialogue of a game, scene, or story are made up in the moment.
- The course focuses on the rules and guidelines for improv as well as several performance-type improv games.

Broadway Theatre Dance
Grades 6-12 (July 20-24)
- Students learn choreography derived from various Broadway musicals.
- The course focuses on jazz fundamentals and rehearsal techniques.

Transportation and lunch are NOT INCLUDED and are NOT AVAILABLE with these programs.
Transportation and lunch are **NOT INCLUDED and are NOT AVAILABLE** with these programs.

- **Acting for the Camera**  
  Grades 6-12 (July 27-31)  
  - Students learn the art of the close-up from professional filmmakers!  
  - Students act in short films and, in a hands-on way, learn about building relationships between filmmakers and thespians.

**VISUAL AND MEDIA ARTS**

- **Cartoon Animating**  
  Grades 6-12 (July 6-10)  
  - Students focus on traditional animation, storyboarding, stop-motion, and digital character animation.  
  - The goal is for students to come away with a working knowledge of techniques necessary to design animation sequences.

- **Printmaking**  
  Grades 6-12 (July 13-17)  
  - Students explore a wide variety of printmaking processes, including intaglio, relief, and monoprinting.  
  - The course focuses on the techniques and materials and their relationship to the printed image and visual concepts.

- **Darkroom Photography**  
  Grades 6-12 (July 20-24)  
  - Students learn the basics of black-and-white photography, including camera operation, exposure, processing, composition, studio set-up, basic lighting, and printing.  
  - We explore the art of visual communication and ways to use photography as a fine art design element.

- **Preparing a Portfolio for College**  
  Grades 11-12 (July 27-31)  
  - This course provides an opportunity to construct and refine a visual body of work to present to college admission officers.  
  - Artists receive an evaluation and feedback on their current portfolio and guidance on college admission processes for various arts-focused schools, and have the opportunity to work on new pieces to add to their portfolio.

- **Fundamentals of Visual Arts**  
  Grades 6-10 (July 27-31)  
  - The course focuses on visual design elements and principles.  
  - Students develop their artistic expression and style utilizing a variety of mediums, including clay and paint.
Please print:

Camper’s Last Name __________________________ Camper’s First Name __________________________

Date of Birth __________________________ Age __________________________ Grade (as of September 2020) __________________________ Primary Phone Number __________________________

Street Name (Mailing Address) __________________________ City __________________________ State __________________________ ZIP __________________________

Parent Email (Confirmations and bus pass will be emailed.) __________________________

Emergency Contact Name and Number (other than parent) __________________________

Mother / Guardian __________________________ Cell Number __________________________ Cell Provider- to receive text messages (Standard text messaging rates will apply.) __________________________ Work Number __________________________

Father / Guardian __________________________ Cell Number __________________________ Cell Provider- to receive text messages (Standard text messaging rates will apply.) __________________________ Work Number __________________________

Do you require transportation?* □ Yes □ No

*Some one-week programs have additional transportation charges.

Transportation Address (if different from mailing address) or Area Pickup

1) Cross Street __________________________ 2) Cross Street __________________________

Extended Hours: Check all week(s) that apply.

□ Week 1 - $100
□ Week 2 - $100
□ Week 3 - $100
□ Week 4 - $100
□ Week 5 - $100
□ Week 6 - $100
□ Week 7 - $100

This option provides supervision after the camp day until 6:00 p.m. Campers must be picked up by 6:00 p.m.

Recreation Group Friend Request (campers must be entering the same grade as of Sept. 2020):

_________________________________________________________________________________________________________________________________________________________
Campers may select one program per session. Please indicate your program choice by checking off the box next to the program and under the session for which you would like to register for.

### Specialty Camps

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### Learning Institute

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<td>Robotics - Lego EV3</td>
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<td>Robotics - Sphero</td>
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<td>Roblox &amp; Minecraft Club</td>
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<td>RPG Maker Game Design</td>
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<td>Ultimate Board Game</td>
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<td>Video Game Design Foundations</td>
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<tr>
<td>VR Painting &amp; Digital Arts</td>
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<td>YouTube Studio</td>
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### Nassau BOCES Programs

<table>
<thead>
<tr>
<th>Program</th>
<th>Session 1</th>
<th>Session 2</th>
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<td>Aviation Academy</td>
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<tr>
<td>Animal Care Domestic</td>
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<td>Animal Care Exotic</td>
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<td>Animal Care Large</td>
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<td>Coastal Explorations</td>
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<tr>
<td>Culinary Arts - Intro</td>
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<td>Construction Trade Academy</td>
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<tr>
<td>Discover Wild Long Island</td>
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<td>Graphic Design</td>
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<td>Hiking Long Island</td>
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<td>Introduction to Carpentry</td>
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<td>Marine Exploration Tech</td>
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<tr>
<td>Marine Explorer!</td>
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<td>Mech &amp; Auto - Intro</td>
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<tr>
<td>Mech &amp; Auto - Inter</td>
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<td>Outdoor Adventure Challenge</td>
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<td>Woodworking Projects</td>
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* One Week Only Program

**Must Choose Additional Program
<table>
<thead>
<tr>
<th>Sports Academy Camps</th>
<th>Transportation</th>
<th>6/29 - 7/2</th>
<th>7/6 - 7/10</th>
<th>7/13 - 7/17</th>
<th>7/20 - 7/24</th>
<th>7/27 - 7/31</th>
<th>8/3 - 8/7</th>
<th>8/10 - 8/14</th>
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<td>Danielle Atkinson Girls Basketball</td>
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<td>Dennis Papadatos Wrestling</td>
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<td>Emily Mansur Volleyball</td>
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<tr>
<td>Jason Pasion Tennis</td>
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<td>Joe Mihalich Boys Basketball</td>
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<tr>
<td>Julie Meyer Softball</td>
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<tr>
<td>Kelly Olsen Dance</td>
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<tr>
<td>New York Baseball Academy</td>
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<tr>
<td>Nuttall/Riddiough Soccer</td>
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<tr>
<td>Seth Tierney Boys Lacrosse</td>
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<tr>
<td>Shannon Smith Girls Lacrosse</td>
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</table>

Subtotal: $__________  App Fee: $__________  Surcharge: $__________  Other: $__________  Grand Total: $__________

Discount (Must be Parent/Guardian of Camper)

- □ Hofstra alum
- □ Sibling
- □ Group / Team
- □ Hofstra full-time employee

Employee name: ____________________________  Hofstra ID#: __________________

Office Use Only

Payment Method

Payment Amount $__________  □ Check #__________  Credit Card: □ Visa  □ MasterCard  □ American Express

(Checks payable to Hofstra University)

Card Number ____________________________  Card Expiration Date _________

Name on Card ____________________________  Security Code ____________

Signature ________________________________

The program below takes place, from 4 to 5:30 p.m. Transportation and food are not available.

New York Baseball Academy Position – Please check one in each column.

- □ Position Preference 1
- □ Position Preference 2

- □ Pitcher
- □ Catcher
- □ 1st Base
- □ 2nd Base
- □ 3rd Base
- □ Shortstop
- □ Left Field
- □ Center Field
- □ Right Field

□ Hofstra alum  ____________________________  □ Sibling  ____________________________

Name at Time of Graduation  ____________________________  Year of Graduation  ____________________________

□ Group / Team  ____________________________  □ Union (Company ID must accompany registration.)  ____________________________

□ Hofstra full-time employee  ____________________________

Employee name: ____________________________  Hofstra ID#: __________________

Office Use Only

Subtotal: $__________  App Fee: $__________  Surcharge: $__________  Other: $__________  Grand Total: $__________

Payment Method

Payment Amount $__________  □ Check #__________  Credit Card: □ Visa  □ MasterCard  □ American Express

(Checks payable to Hofstra University)

Card Number ____________________________  Card Expiration Date _________

Name on Card ____________________________  Security Code ____________

Signature ________________________________
Summer Camp Registration Agreement

Camper’s Name: _________________________________________________

By registering my child(ren) to attend Hofstra Summer Camps 2020 (“Camp”), I agree to the following terms and conditions:

• I am the parent or legal guardian of the child(ren) being registered.
• A nonrefundable deposit of $125 per week, paid by check or credit card, must accompany this registration form.
• We accept Visa, MasterCard, American Express, bank check, or money order. No personal checks accepted after June 15, 2020. **Cash is never accepted.**
• Payment in full for all camp sessions is due by May 15, 2020. Any registrations received after May 15, 2020, must be paid in full immediately.
• Any cancellations for a camp session **MUST** be received in writing.
• Any tuition paid before May 15, 2020, will be refundable less a $125 deposit per week for all programs.
• No refunds after May 15, 2020, for any reason, including illness, injury, personal matters, missed days, transportation delays, etc.
• Hofstra University reserves the right to cancel any registrations if tuition is not paid in full by May 15, 2020.
• I give permission for my child to participate in off-campus trips and activities, including any that involve swimming and water activities. I understand that scheduled off-campus trip destinations may change due to weather conditions or administrative needs.
• Enrollment in Hofstra Camps establishes permission for a child to engage in all programs (including instructional/recreational swim) except as noted by the examining physician on the child’s Physical Examination Form submitted to the Camp Infirmary.
• I hereby acknowledge that I, on behalf of my child, myself and my family, understand that risks are involved in Camp and assume all risks incurred from my child’s participation in Camp.
• I understand and agree that my child will comply with the University’s rules, standards and instructions. I understand that the University and its agents and employees have the right to enforce its standards and may at any time terminate my child’s participation in Camp for failure to maintain these standards or for any conduct which the University or its agents consider to be incompatible with the interest and welfare of the other Campers or the University. I understand that I will not be entitled to any refund if my child’s participation in Camp is terminated as described in this paragraph.
• I understand that I am solely responsible for any and all expenses related to injuries and/or loss or damage of personal property incurred in connection with my child’s participation in Camp.
• In consideration of my child being allowed to participate in Camp, on behalf of my child, myself and my family, I hereby release and agree to hold Hofstra University, its trustees, directors, officers, employees, servants, representatives and agents harmless from and against any and all claims, losses, damages, expenses (including attorneys’ fees, and all court and litigation costs) and liability (including statutory liability), resulting from injury and/or death of any person or damage to or loss of any property arising out of or in any way connected with the Camp and my child’s participation therein.
• I agree that photographs, whether still or action, videos, film and/or motion pictures (hereinafter “Pictures”), and/or audio recordings (“Recordings”), may be taken of my child by or on behalf of Hofstra University and in connection with Camp, and, without any compensation or further notification or approval by me or my child, grant to Hofstra University, its agents, employees, and others working on Hofstra University’s behalf (“Hofstra”) the unlimited, perpetual, worldwide, unconditional and irrevocable right and license to use, distribute, publish, exhibit, digitize, broadcast, display, reproduce, make commercial use of and otherwise use directly or indirectly the Pictures, Recordings and/or my child’s image, voice, likeness and/or video footage in any form, format or media (“Media”), for any purpose, including, but not limited to, advertising or trade or University-related activity in promoting or providing information about the University and its educational and summer camp services and agree that all rights therein shall irrevocably, exclusively, unconditionally and perpetually belong to Hofstra University.
• I hereby agree on behalf of myself and on behalf of my child, to release and discharge Hofstra University, its officers, representatives, employees, agents, licensees, successors and assigns from any and all claims, demands or causes of action that I or my child may now have or may hereafter have for libel, defamation, invasion of privacy or right of publicity, infringement of copyright or violation of any other right arising out of or relating to any utilization of the Pictures, Recordings, or Media.

I have read and agree to the above:
X ____________________________________________________________

Print Name  Signature

REGISTRATION WILL NOT BE PROCESSED WITHOUT A SIGNATURE.
**How to Register**

All correspondence will be communicated via email, so when registering, please be sure to include an email address.

If you are registering multiple children for Hofstra Summer Camps, you must create separate student accounts and submit different registration requests. If your child already has a Hofstra Continuing Education Student Portal account (i.e., from Saturday Classes for Young People registration), there is no need to create another account. After your child’s account is created, please print their user ID and password and retain for your records. For future registrations, kindly utilize the same account information. If you create multiple student accounts, you will have a user ID and password for each account.

With your student’s login ID and password you can now:

- Register for camps
- Add camp sessions
- Access your current balance due
- Make tuition payments
- View your child’s schedules
- View completed programs
- View and print your camper’s record and payment history
- Update your profile (i.e., contact information)
- Print a paid-in-full receipt

When registering via mail or in person, a user ID and password will be emailed to you once your registration is processed. You may update your password after you receive the instructions via email. Want to add a session after your initial registration? No problem! There is no need to fill out all of your camper’s information again; simply log in to your child’s account and register for the session you wish to add.

You can make additional online payments at any time. Please note that full payment is required for registrations after May 15, 2020.

Tuition for our two-week camps includes transportation, lunch, the American Red Cross instructional swim program (American Red Cross instructional swim program not included in Sports Academy Camps or any of our BOCES programs), and insurance.

**When registering before May 15, 2020, a $125 per week nonrefundable deposit is required using a check or credit card. Deposit must accompany this registration form.**

- Payment in full is due by May 15, 2020.
- Full payment is required on all registrations received after May 15, 2020.
- We accept MasterCard, Visa, and American Express.
- Cash is not accepted.
- Please make checks payable to Hofstra University, and include your child’s name on the check.

**Discounts**

- Discounts do not apply to any one-week sports camp, with the exceptions noted below.
- Only one discount per camper may be applied.
- Discounts may not be combined.

**One-Week Sports Camps:**

- Early Tuition Discounts are available until February 2.
- Group/Team Discounts for five or more campers – registrations must be submitted together, and each camper will receive $50 off per week.
- Sibling Discount is $50 off tuition for each additional child per week.

**Two-Week Programs:**

- Early Tuition Discounts are available until February 2.
- Hofstra Alumni Discount is 15 percent off any two-week Specialty Camp or Learning Institute program. (The alum must be the parent/guardian of the camper.)
- Union Discount is 15 percent off any two-week Specialty Camp or Learning Institute program. (The union member must be the parent/guardian of the camper and must provide a current copy of a union ID card.)
- Hofstra Full-Time Employee Discount is 25 percent off any two-week Specialty Camp or Learning Institute program. (The employee must be the parent/guardian of the camper.)
- Sibling Discount is $100 off tuition for each additional child per two-week session; this discount is not available with the Early Tuition Discount.

**Note:** The Counselor Apprentice Program is available for six-week enrollment only. Tuition for the full program is $3,300, plus a $50 application fee. No discounts apply.

To register by mail or in person: Return the completed registration form, along with the nonrefundable deposit, to Hofstra Summer Camps, 255 Hofstra University, Hempstead, NY 11549-2550, or drop it off at the Hofstra Camp Office, 101 Oak Street, Uniondale, NY 11553.

To register online: Visit hofstra.edu/camp.

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**Tuition**

**SPECIALTY CAMPS**

<table>
<thead>
<tr>
<th>Session Type</th>
<th>EARLY REGULAR</th>
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<tbody>
<tr>
<td>One Session (two weeks)</td>
<td>$1,775</td>
</tr>
<tr>
<td>Two Sessions (four weeks)</td>
<td>$3,450</td>
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<td>Three Sessions (six weeks)</td>
<td>$5,100</td>
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<tr>
<td>Session 4 (one week)</td>
<td>$1,025</td>
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Counselor Apprentice Program (six-week enrollment) $3,300

**OVERNIGHT CAMP**

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<th>Session Type</th>
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<td>Session 4 only (one week)</td>
<td>$625</td>
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**LEARNING INSTITUTE/NASSAU BOCES**

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<th>Session Type</th>
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<tr>
<td>One Session (two weeks)</td>
<td>$1,950</td>
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<tr>
<td>Two Sessions (four weeks)</td>
<td>$3,800</td>
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<td>Three Sessions (six weeks)</td>
<td>$5,625</td>
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<td>Session 4 (one week)</td>
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**SPORTS ACADEMY and NYBA CAMPS**

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<td>Two (2) Weeks</td>
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<tr>
<td>Three (3) Weeks</td>
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<td>Four (4) Weeks</td>
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<td>Five (5) Weeks</td>
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<td>Six (6) Weeks</td>
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<td>Seven (7) Weeks</td>
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Weekly Transportation Fee (Optional) $225

**EXTENDED HOURS PROGRAM FOR ALL CAMPS**

$100 per week, in addition to the camp tuition.

$350 per week for any Specialty Camp or Learning Institute program.

**LONG ISLAND HIGH SCHOOL FOR THE ARTS**

<table>
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<th>Session Type</th>
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<tbody>
<tr>
<td>One (1) Week</td>
<td>$700</td>
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<tr>
<td>Two (2) Weeks</td>
<td>$1,400</td>
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<tr>
<td>Four (4) Weeks</td>
<td>$2,800</td>
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Additional charges for Specialty Camps and Learning Institute: $50 Application Fee, $50 Surcharge

**Refund Policy**

- Tuition is refundable prior to May 15, 2020, less the deposit and application fee.
- No refunds after May 15, 2020, for any reason, including illness, injury, personal matters, missed days, transportation delays, etc.
- No refunds for surcharges after May 15, 2020.
- Any cancellations must be received in writing.
- It is understood that no credit will be given for camp closings, absences, family vacations, transportation delays, or withdrawals.
- We reserve the right to cancel any registration if fees are not paid in full by May 15, 2020.

**For tuition and discounts for Precollegiate and Sports Journalism Programs, visit ce.hofstra.edu/precollege or call 516-463-7676.**
SESSION 1: June 29-July 10
SESSION 2: July 13-24
SESSION 3: July 27-August 7
SESSION 4: August 10-14

Call 516-463-CAMP or visit hofstra.edu/camp for information.