MiSP Motion Lab L2

Name:			Date:
		A Race Against Time	!
Problem:			
Which toy car	r has the fastest sp	eed?	
Gather inforn	nation:		
	Fe	ormula: Speed =	
		Specu –	
Prediction: <i>If</i>	I time the	car , then it will go the _	to win the race.
Materials:			
- 2.			
3 toy cars3 metersti			
• 1 stopwate			
• 1 calculate	Of		
Procedure:			
d 1. ((1	
Check off e	each step as you	i complete it.	
□ <i>Ass</i> ign ro	oles within the gr	oup. You will need one timer,	, at least one official, and one
driver. W	/rite names in sp	aces provided.	
0	Timer: This stud	dent will use the stopwatch t	o monitor the times:
0	1 or 2 officials:	These students will be respo	onsible for determining the
	distance the car	r traveled in a given time:	
	Driver: This stu	//	letting the car go at the start
0		den will be responsible for i	\ ,
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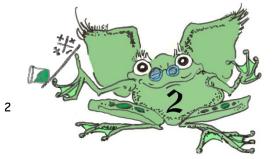
Line up the metersticks on the floor and turn on the car.
When the timer says "go," the driver should release the car on the start line.
Time the car for 4 seconds.
At the end of 4 seconds, the timer will say "stop." The official will determine the
distance the car traveled by using the metersticks. Record data.
Repeat steps 3-5 for two more trials.
Calculate the average distance the car traveled in 4 seconds.
Repeat steps 3-7 for 6 seconds and again for 8 seconds. Rotate to the next two lab
tables to complete the experiment for the remaining cars.

Record Data:

1. Calculating Average Distance: To find the average distance, your group must find the mean of three trials for each car. After finishing all trials, **add** the three distances for each time point and **divide** by **three**.

Car 1	Distance	small car mov	ved (cm)	Calculate (show formulas and				
				substitutions)				
Time (sec)	Trial 1	Trial 2	Trial 3	Average distance				
4 sec								
6 sec								
8 sec								

Car 2	Distance sr	nall car move	ed (cm)	Calculate (show formulas and				
				substitutions)				
Time (sec)	Trial 1	Trial 2	Trial 3	Average distance				
4 sec								
6 sec								
8 sec								

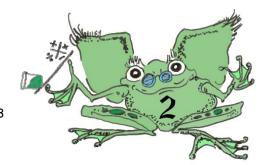


Car 3	Distance	small car mo	ved (cm)	Calculate (show formulas and				
				substitutions)				
Time (sec)	Trial 1	Trial 2	Trial 3	Average distance				
4 sec								
6 sec								
8 sec								

2. Calculating Speed: Use the average distances that you just calculated for each car to fill in the tables below:

Car 1		Calculate
		(Show formulas and substitutions)
Time (sec)	Average distance (cm)	Speed

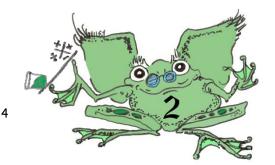
Car 2		Calculate
		(Show formulas and substitutions)
Time (sec)	Average distance (cm)	Speed



Car 3		Calculate
		(Show formulas and substitutions)
Time (sec)	Average distance (cm)	Speed

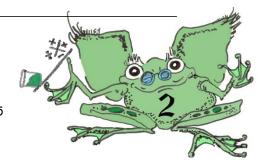
Graph your data:

Graph the data. Use the data for each of the cars to graph the relationship between time and distance. The relationships will all be linear.



Conclusion:

- 1. Which car travels the fastest?
- 2. What do you notice about the slope of the line of the fastest car?
- 3. Approximately how far had car 1 traveled at 5 seconds?
- 4. On a graph, how do you know if the car is traveling at a constant speed?



5. Using the best-fit line, calculate the slope of the car traveling **the fastest.**

Choose two ordered pairs on the line (these may not be data points).

$$(x_1, y_1)$$
 and (x_2, y_2)

Calculate, using this formula:

Slope of a line =
$$(\underline{y_2} - \underline{y_1})$$

 $(x_2 - x_1)$

- 6. What is the speed of this car?
- 7. Is your answer for the slope correct? _____
- 8. How do you know?_____
- 9. Using the best-fit line, calculate the slope of car 2. Show all your work!

Choose two ordered pairs on the best-fit line.

_____ and ____

Formula for slope:

10. Using the best-fit line, calculate the slope of car 3. Show all your work!

Choose two ordered pairs on the line.

_____ and ____

Formula:

Slope =

11. What is the relationship between slope and speed? _____