

An island named Willingdon has just been human-made. The president of the island is searching for young, creative, and brilliant architects who can build a city in Willingdon. Your challenge is to design an original model of a skyscraper building using three-dimensional shapes that will be placed in the new city on Willingdon. The president will need to see your plans, measurements, and a model in order to consider using your design. The skyscraper must stand up on its own and should include the use of at least 3 different three-dimensional shapes. You must complete the challenge within five class periods.

Compounded-Bormore 3d shapes-

A Design Portfolio- The Skyline Design

Name		 · · · · · · · · · · · · · · · · · · ·
Date_	11/17/10	

In this de	esign challe	enge, what is t	the problem	ı you n	eed to sol	ve? h	k wi	11
design	a B	-D sky	Skape	10	Stand	1	the	
Foun	10	Willing	lon				•	
								-

Specifications are the things that my solution must do. They are the project requirements. Constraints are things that limit my solution. For example, a constraint may be how much I'm allowed to spend, or how much time I have to complete the challenge.

Fill in the chart below with the specifications and constraints for this challenge.

Specifications	Constraints
· Create 3-d sky scrape/	roriniganal didear / www
to go in city of Willingdon	
most stand on it's own	must be completed within 5
·must make mode	Class Pierods
record mesurments	presentet plans, mesurments
Must use affect 33d shape	

Name(s) Date	
Explore three different three dimensional shapes on the Modelmaker. Make sure you can defend how they are sim	
Our first 3D shape transfer prism. Notes: Sides not equal regtardur bose 2-triangler sides,	
Our second 3D shape One Notes: • gets skinny as go p • circle base • I side	
Our third 3D shape <u>ball</u> Notes: • ho sides • ho vertisies • Can'l be a base for building	
What are some ways that make our 3D shapes similar? 1.2 have no edges 2. If have sides, not equal	1
What are some ways that make our 3D shapes similar? 1. 1, Side, 3 sides, and no side	int.

2.

a neat discoveries in 1. You can chage the color by dicking on one of the colors icons

2. Click on icon with the arrow circling left. Click green button lon Shapes corner.) Spin.

N 1 - 1 - 1 -	. #	/	N	N	\4/I£	Klass.	4-
Name		 	Due	Date:	Week of	NOV.	1/

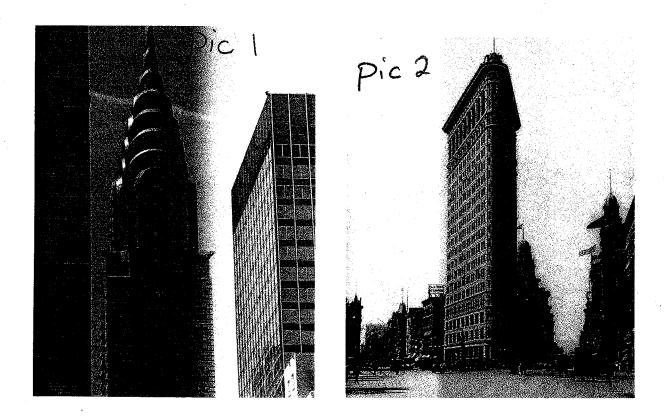
PROJECT EXTRA Take Home Assignment

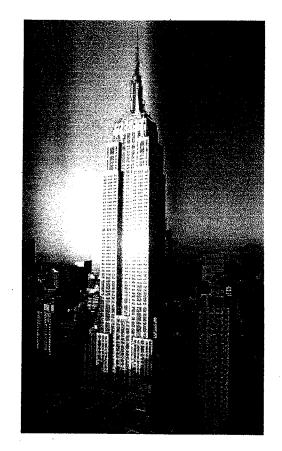
Use the internet, go to the library, or take pictures of skyscrapers. In the table below, write down the names of the geometric solids you found within the skyscrapers.

List Geometric Solids Below	
· reetangilar prism	At least
'Cone	5
itriangular Drism	
itriangular prism iCylinder	
'pyramid	

Information (3-5 bulleted observations/facts in the space below)

Pictures (3-5) based on my research (use back of this page)





Geometric Solids

	Туре	Exan	nples
	Cube		
Polyhedron	Rectangular prism		
Polyh	Triangular prism		
	Pyramid Square pyramid		
	Cylinder		
Sphere		9	
	Cone	A	۵

KSB 1 Formulating Ideas

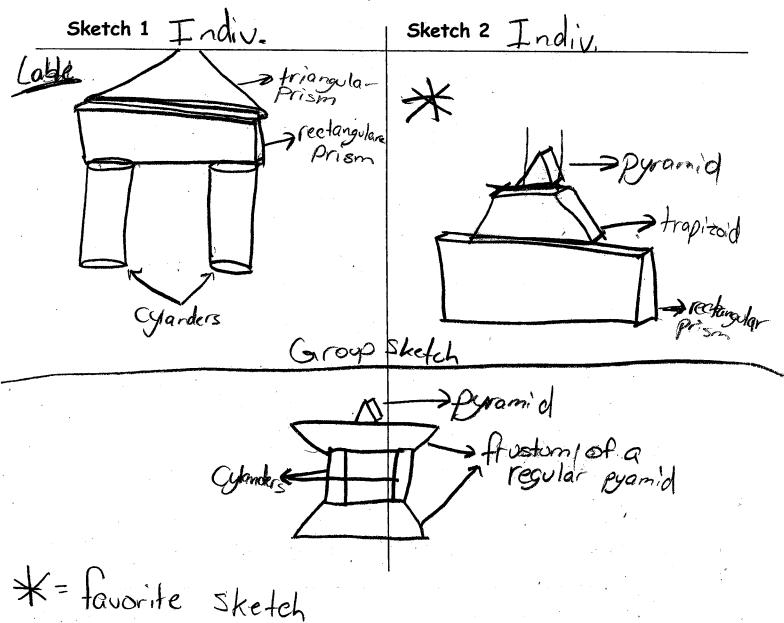
Use the internet, go to the library, or take pictures of skyscrapers. In the table below, write down the names of the geometric solids you found within the skyscrapers.

	List Geometric Solids Below					
·						
			. 1			
			·			
				-		

What makes a three-dimensional shape a three-dimensional shape?							
		· · · · · · · · · · · · · · · · · · ·					
		•.				•	,
			•				1.04

1/14/10

Draw two sketches of possible skyscrapers that you want to create. Write two reasons why each sketch fulfills the specifications

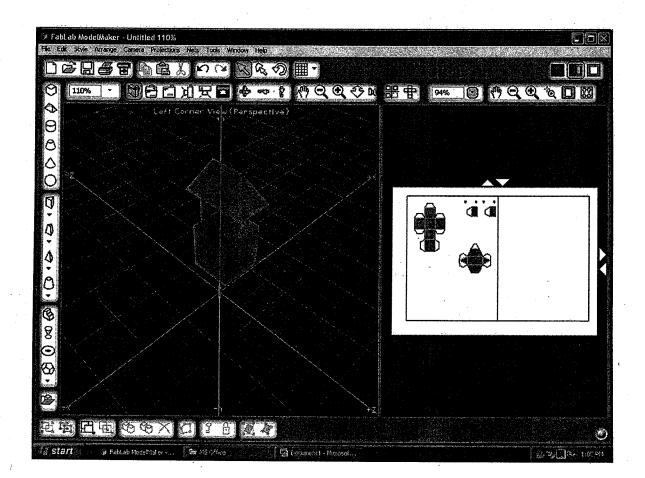


Reason 2:

Reason 1:

Reason 2:

Reason 1:



11			.1				
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1. [IC	Omes	1 he	Inual	Hort	V	\mathcal{V}
						0	Ó

Select the best skyscraper and create it using the Model Maker Software. Print the image you have on the screen. Attach the page behind this one.

The president of Willingdon has added some requirements for the model skyscraper that you're creating. Not only must the skyscraper must stand up on its own and use at least 3 three-dimensional figures, the president has requested that the skyscraper must also have a volume between 150cm³ and 250cm³. The president also asked that the surface area of your model skyscraper be between 170cm² and 350 cm². In addition, you may only use a glue stick to assemble your model skyscraper. You still have 4 class periods to complete the challenge.

Fill in the chart below with all of the specifications and constraints for this challenge.

Specifications	Constraints				
Volume be before 2500	value sticken 150, 3-20cm				
Surface area believe 3000	iomalidea				
*Create 3d Sky Straper	170				
· must stand on own	give of the state of				
· must make mode					
'record mesurment					
Must use at least 33-d sho					

Occop test

KSB 2- Surface Area

Draw each shape in the example box below. Label each shape with measurements (in centimeters) that you create. Find the area for each shape using the formulas given.

Properties of Each Shape	(Ex: What makes a circle a circle?)		tus	
Example	(Place your sketch and calculations here)	A= Base x Height 3 centimeters A= 5cm x 3cm A= 15cm ²	A D = 100	
Shape	And Formula for Surface Area	Parallelogram 5 centimeters (square, rectangle) A= Base × Height	2 den	Circle $r = radius$ $r^2 = r \times r$ $\pi = 3.14$ $A = \pi r^2$

KSB 3- Volume

a. The volume for the extruded figures in the chart below (rectangular prism, cylinder, triangular prism) can dimensional figure in the example box. Use the measurements that you created in the surface area chart on the previous page as the measurements for the faces of the three-dimensional figures on this chart where it applies. Find the volume for each three-dimensional shape using the formulas given below. be determined by multiplying the area of the base by the height of the figure. Draw each three-

olume $\frac{5cm}{cm}$ $\frac{V= Area of Base \times Height}{V= 15cm^2 \times 2cm}$ leight $\frac{cm}{cm}$ $\frac{V= 15cm^2 \times 2cm}{\sqrt{-Area \times Height}}$ $\frac{\sqrt{-Area \times Height}}{\sqrt{-Area \times Height}}$ $\frac{\sqrt{-Area \times Height}}{\sqrt{-Area \times Height}}$ $\frac{\sqrt{-Area \times Height}}{\sqrt{-Area \times Height}}$ leight $\frac{\sqrt{-Area \times Height}}{\sqrt{-Area \times Height}}$	<u></u>	3D Figure	Example	Proportion of 30 Figure
2cm $V=$ Area of Base \times Height $V=$ 15cm ² \times 2cm $V=$ 15cm ² \times 2cm $V=$ Area \times Height $V=$ About $V=$ Area \times Height $V=$ Area \times Area	· · · · · · · · · · · · · · · · · · ·	And Formula For Volume		(Ex: What makes a cylinder a cylinder?)
2cm $V=15cm^2 \times 2cm$ 3cm $V=30cm^3$ $V=Area \times Height$		Rectangular prism	Ĭ	
Som $V=30cm^3$ Som $V=Area \times Height$		(including cube)		Obside for an area
Em Em V=Area xHeight '2 faces On V=Area xHeight '2 faces Vol C= 1,600 cm ³ V-Area xHeight '5 faces V-Area xHeight '5		V= Area of Base × Height		8 vertisies 6 faces
En $V = A = A = A = A = A = A = A = A = A = $	<u></u>	Cylinder		'all Cont across
asom here $V = 1, C = 1, COO cm^{3}$ $V = A f eax Height$ $V = 16 \times 20$ $V = 16 \times 20$		V= Area of Base x Height		14 faces
and $V = 1$, $OD C = 1$, $OD C C = 1$, $OD C C C C C C C C C C C C C C C C C C C$	·=····································			
Boom Least Height V= 16x 20 WORTH = 320cm3			V 01 C = 1, 600 cm	
200m Kers No 1 - 16 20	· · · · ·		V=AraxHeight	.5 fases
Mark 1 3 20 cm3		Triangular Prism		is vertires
		V= Area of Base × Height	Acord Control of Contr	Copisite sides equal
			100++= 520cm3	0.00

3D Figure	Example	Properties of 3D Figure
Cone V= (Area of base × Height) + 3	B.A. S. Sacra B.A. S. Sacra H. S. Jube	· leader · luenter · will roll
Square Base Pyramid V= (Area of Base × Height) + 3	1=36.46m3 B. M.= 17690m2 B. H.= 6.300m2	. S faces . S vertexes . not roll
Triangle Base Pyramid V= (Area of Base × Height) + 3	8. N. = 29, 1104 . 4 taces 8. N. = 29, 1104 . 4 verters +1 = 6,806 . 4 verters	y faces .4 vertes not rou

Which three-dimensional figure included in the chart would roll from one side of a table to the other Buy nave 40esn4 Seca use Cone the best? Why? The 8-6001AG

STOP! You must get room mark shared by the teacher fin order to continu

Teacher's Signature

KSB 4- Using ModelMaker

Open the ModelMaker software and create each of the three-dimensional figures you found the volume for on the previous pages. Use the same dimensions and units that you used in the chart above. After you create each figure, right click on it, and go to Properties. Scroll to the bottom to view the calculated volume and record it in the space provided below. Repeat for each figure you create. Print the images you have on the screen and attach it to the back of this page.

Three-dimensional Figure	Volume
Rectangular Prism	30 cm3
Cone	15.88 cm3
Cylinder	16,000 cm2
Triangular Prism	320 cm3
Square Base Pyramid	36,46 cm3
Triangle Base Pyramid	65.99 cm3

Does the volume for each figure match the volume you calculated in the chart? If not, make sure you used the same dimensions and units in your chart example and in ModelMaker. You may also want to go over the computations in your example.

Was there a mistake? _ho	
Which figures had a mistake?	
Where did you find the mistake? (You may want to look back to surface area and volume. Did you use the formulas correctly? Did you come correctly?) The didn't	

Revised Optimum Skyscraper Design

Using Model Maker, create a revised design of the skyscraper that meets the new requests of the president of Willingdon. Print the image that you have on the screen and attach it to the back of this page. This is the design that you will be constructing.

STOP! Your Teaching! Mast	approve xour skyscraper design.
Teacher's Signature	- -
Once your teacher signs you and construct your design.	ur portfolio you may print the nets of each figure
E1	
I used two cy	gures did you use in your design? Handers, a frustem of a
regular pyramid,	and a cone.
Why did you choose these f we thought it	
is a technology b	MUSEM.

In the chart below, list each three-dimensional figure that you used to create your skyscraper. Using ModelMaker, find the volume of each figure and record it in the space provided.

		PHard?
Three-dimensional Figure	Vo	Jume / Surface Are
Cylander (2)	8,84	127.76
Frustem of a regular pyrania	75.53	124.02
Cone	62.72	96,59
	:	

Total Surface area Total volume of skyscraper	263.51 cm ² 155.93 cm ³	
botton shape-124.62 middle shapes 27.76 top shape-96.59 27.3.28 213.35	Cylander-base 164 2/3, 25 328 - 3.28 - 3.28 - 36.56 26.56 26.56	
`		

Using ModelMaker and the model of your skyscraper, determine the surface area of your design. (Hint: Don't count the surface area of the faces and parts of faces that cannot be seen when the building is standing upright.)

Use the space below for your calculations.

Calculations for figure 1
cylinder
surface area-
27.76 cm2
volume - 8.84 cm3

<u> </u>	_
Cylinder	
Surface area-	
27.76cm2	
Volume - 8,84cms	

Calculations for figure 2

	Calculations for figure 3
^	one
	Surface area-
	96.59 cm2
	volume-62.72

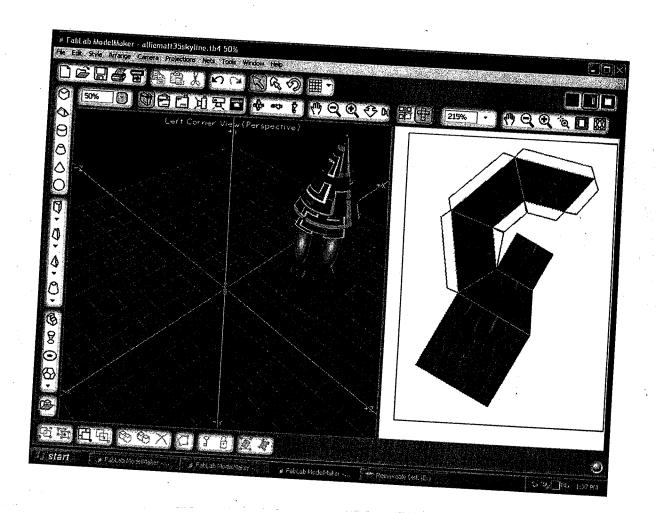
Calculations for f	igure 4
Frostem	of 9
regular	Perfamid
Surface	area-
124.62 Volume-	75,53

Surface area of figure 1:	27.16 cm	cm²
Surface area of figure 2:	27.76 cm2	cm²
Surface area of figure 3:	96.59 cm2	cm²
Surface area of figure 4:	124.62	cm²

What changes, if any, did you make from your plan of the skyscraper? Why? Did the skyscraper meet all of the specifications? Explain

Constraths, we reliczed	sencond spers and
Constraths, we reliczed	that our volume
aying surface area	were over the
limit. We had to	change our shapes
so it would meet	if the correct
Size	✓
	t:

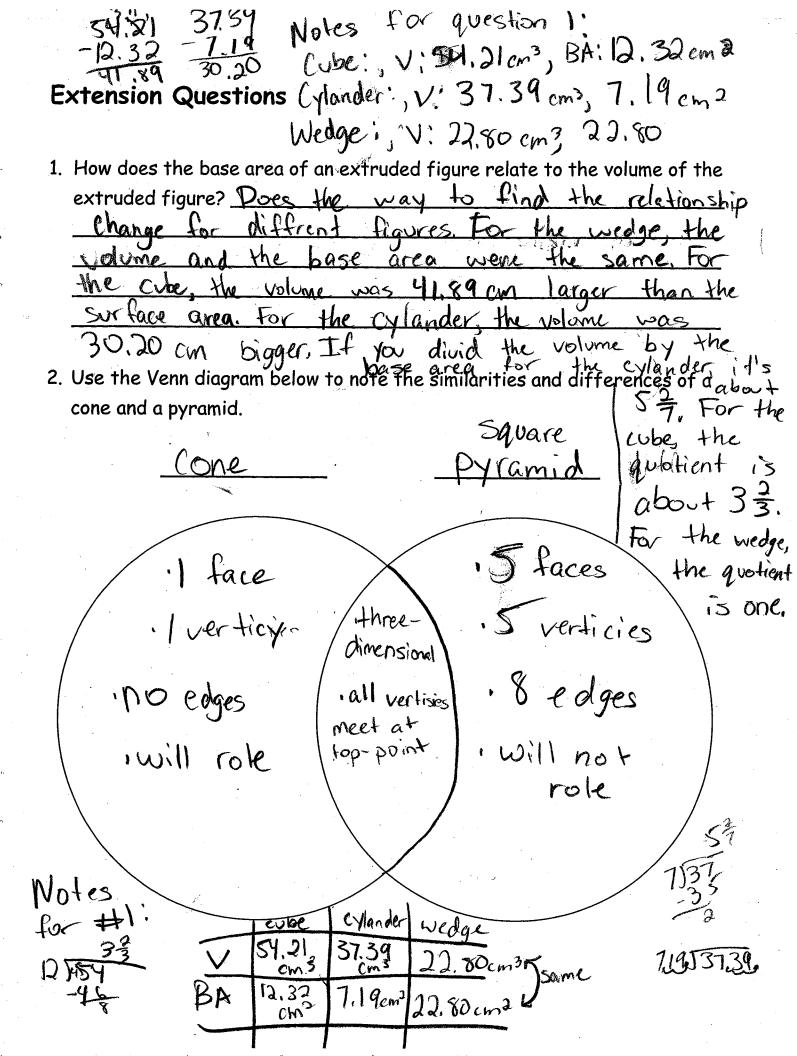
Print out the screen image of your final design and paste it in the space below. Label the important features that indicate the skyscraper met the specifications.



Reflection

What did you learn about three-dimensional figures, surface area, and
volume by completing this design challenge? I learned how
to caculate the volume and surface
area of many three-dimensional figures,
such as cones, cylanders, and regular
pyramids. I also learned that the
equation to find surface areas and volumes
are diffrent for diffrent sigures For evenue
the equation for finding the volume of a cylander
You multiply the area by the hight.
What are some trade-offs or modifications that you had to make in order to
be sure that your design fit all of the specifications? We had
to change are first shape we created
on sky line completely, because it was
way to big. Both the seirface area and
the volume went way out of the specs.
Ako, our top shape was bigger than
our bottom shapes so it probably would've
not stood on it's own.

Exchange your design portfolio and model skyscraper with a neighbor. Use your peer review rubric to evaluate your partner's work. When you are finished, return the model skyscraper, design portfolio, and rubric to your neighbor. Attach the rubric that your neighbor filled out for your skyscraper to the back of your design portfolio.



the Venn diagram below to compare and contrast 2 three-dimensional apes of your choice.

Will not rold will role

Three 2 faces

Three codes

Three in o edges

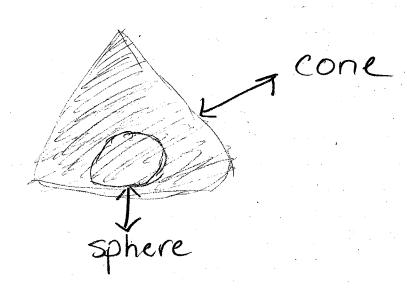
The verties in o verticy

The edges

4. If the president of Willingdon required your unique design to include at least one three-dimensional figure placed inside another, how would you approach this? What are some things that you might think about? I would put a Sphere the cone learner.

I would make the cone learner than the shere. I would do this because I could first build the ball, and than leasly place the shere in the cone as I fold it. Also if I make the shere! Smaller than the cone, it will give the shere more place to move, making it easly put

Sketch one possible design for this requirement.



Day		
This is what I did today:		
		
		· · · · · · · · · · · · · · · · · · ·
		
· · ·		
This is what I learned:		
Day		
•		
This is what I did today:		
,		
This is what I learned:		
		·
Day	•	
This is what I did today:		
This is what Tleanned:		
This is what I learned:	· · · · · · · · · · · · · · · · · · ·	
		·

Ø

1/3/10 idea - office building + toursist attraction cylarder or one at top - Small tall / big - Skinny -hexagon -combine all idecs idea - Simular to the cristlar

- war company bilding

- beally unusal shape - tourist attraction - cone + cylander Notes 18.84 +8,84 Cylanders tall 個68 est Building (War center) 0xx0.80 + 55.52